

## Summer Reading for Incoming Grade 6

### *The Egypt Game* by Zilpha Keatly Snyder



All students will have 2 activities regarding this reading assignment:

- A test will be given on Tuesday, August 20 to test book comprehension.
- Annotate the book using the following guidelines:
  - Use a highlighter to color code.
  - **Highlight challenging words (words you do not know) in GREEN.**
  - Choose one Character and **highlight descriptive details** (based on what he or she says/dialogue or does/actions/reactions) in **BLUE**.
  - Some symbols that can be used to mark important events connected to the character: problems, conflicts, actions, and resolutions (Plot) as the story progresses:
    - [brackets], \* asterisks ? Question marks, # hash tags, or other bullet points.

If you have any questions email Mrs. Pieper @ [jpieper@saintagnes.com](mailto:jpieper@saintagnes.com).